

GAME DESIGNERS

Sid Meier

Conhecido programador e designer canadense de alguns dos considerados maiores sucessos e mais aclamados jogos de computador de todos os tempos.

Fundou a MicroProse junto de Bill Stealey em 1982. A MicroProse é a empresa na qual Meier desenvolveu a série de jogos pela qual é mais conhecido, Civilization. Meier deixou a MicroProse e em 1996 fundou a Firaxis Games.





Energy

12
Spaniards

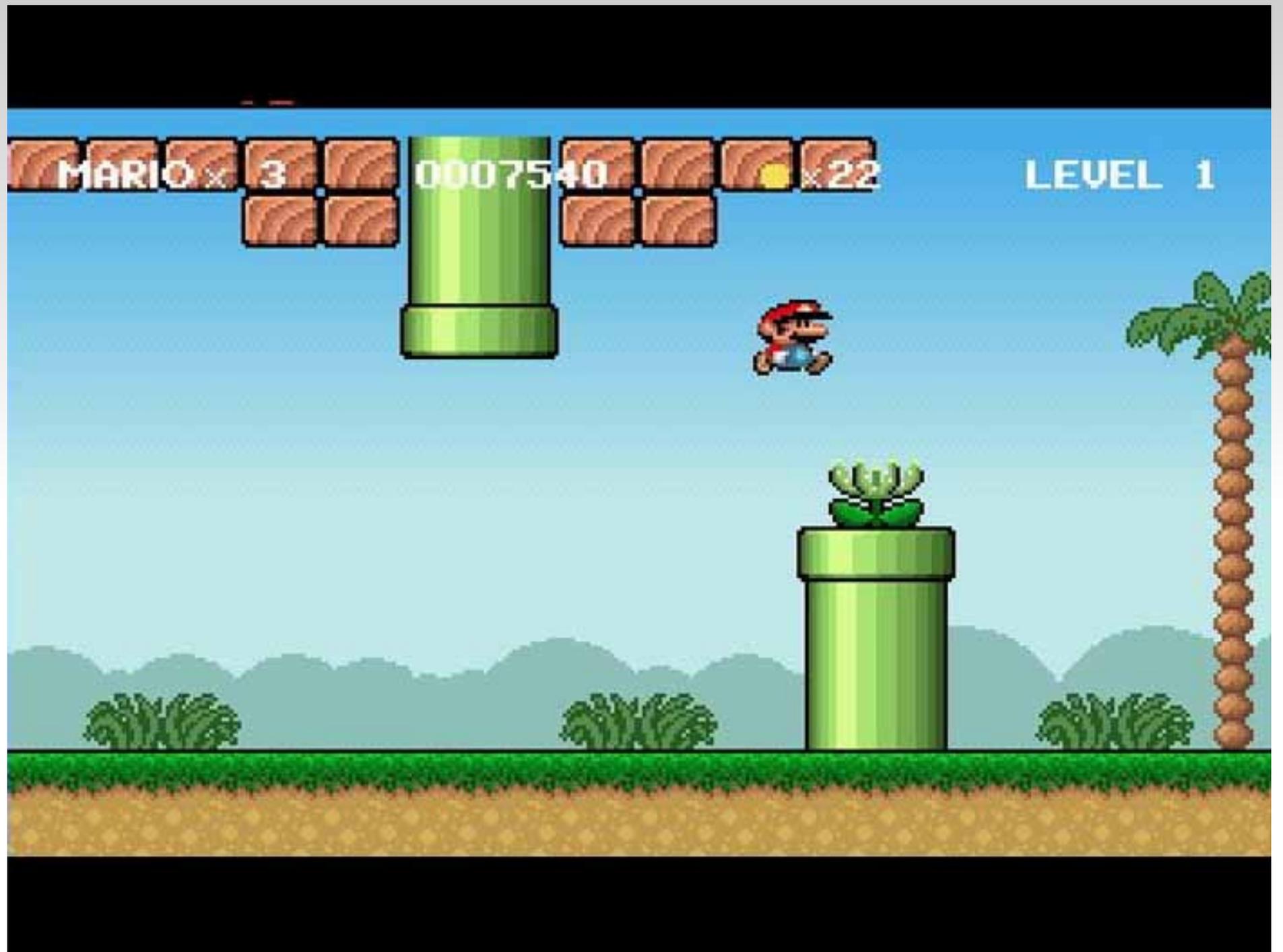
40
Pirates



Shigeru Miyamoto

É uma das personalidades do mundo dos jogos mais idolatradas no Japão, e de um tempo para cá, no ocidente. Como principal designer de jogos da Nintendo, ele foi responsável pelo nascimento de vários personagens mundialmente conhecidos, entre eles Donkey Kong, Mario e Link (The Legend of Zelda).







Richard Garriott

É um empresário da área de jogos eletrônicos. No começo de década de 1980. Garriott desenvolveu a série de jogos Ultima Online. Também criou Tabula Rasa.



Ultima Online™



PAPERDOLL

ARMOR

CLOTHING



BACKPACK





Hinorobu Sakaguchi

é um programador de jogos e game designer de jogos japoneses. Ele é famoso em todo o mundo por ser o criador da série Final Fantasy. Também criou Lost Odyssey.



NAME	CLASS	MP	MP	LIMIT	TIME
Cloud	Attack E. Skill	1288	877		
Tifa	Magic	1044	986		
Red XIII	Summon Item	1221	841		





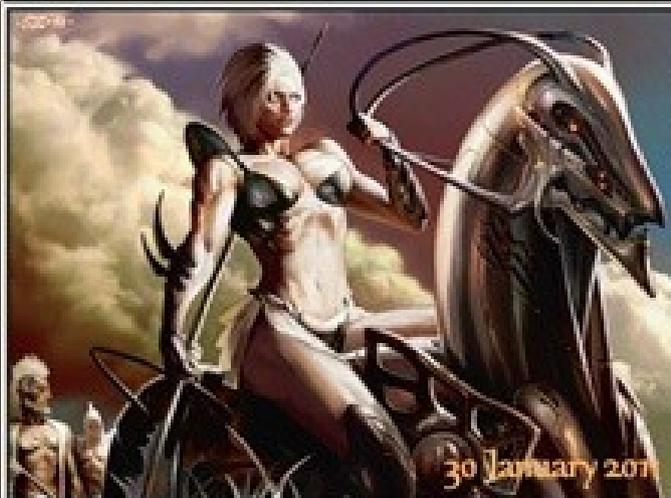


Richard Garfield

é o designer de jogos estadunidense que criou jogos de cartas como Magic: the Gathering, Netrunner, BattleTech, Vampire: The Eternal Struggle e jogos de tabuleiro como RoboRally.

Hero of Bladehold

2



30 January 2011

Creature — Human Knight



Battle cry (Whenever this creature attacks, each other attacking creature gets +1/+0 until end of turn.)

Whenever Hero of Bladehold attacks, put two 1/1 white Soldier creature tokens onto the battlefield tapped and attacking.

3/4

— Scott Chou

™ & © 1993–2011 Wizards of the Coast LLC #9/115

Glissa, the Traitor

3



30 January 2011

Legendary Creature — Zombie Elf



First strike, deathtouch

Whenever a creature an opponent controls is put into a graveyard from the battlefield, you may return target artifact card from your graveyard to your hand.

3/3

— Steve Argyle

™ & © 1993–2011 Wizards of the Coast LLC #9/115

Armillary Sphere 3
 Pneumatic V 2
 Matca Roters 2
 Human Warrior
 Domag - Matca Roters' pils are each = the # of basic land types

14
 25
 3
 3

- Untap
- Upkeep
- Draw
- Main
- Begin Combat
- Declare Attackers
- Declare Blockers
- Combat Damage
- End Combat
- Main
- End of Turn
- Cleanup

Main Phase (postcombat). Play spells and abilities.

OK

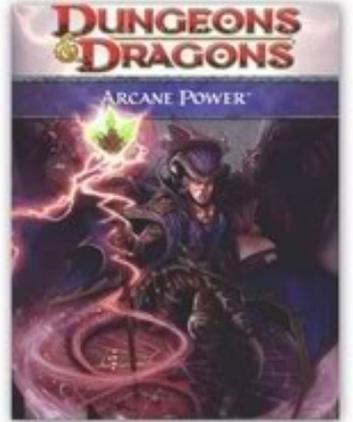
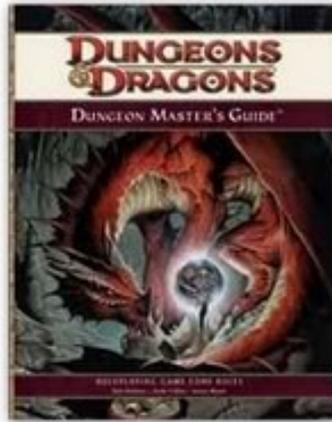
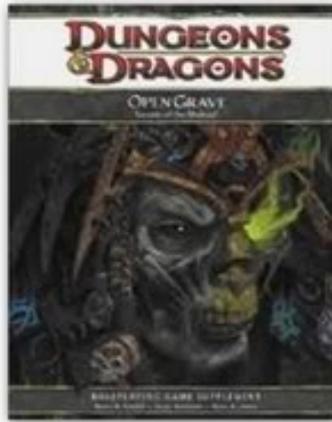
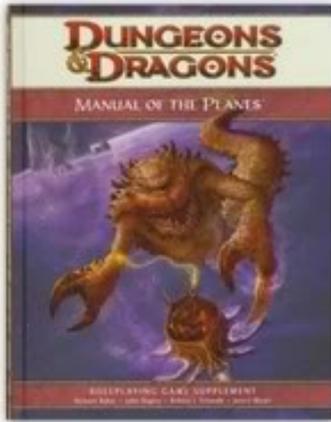
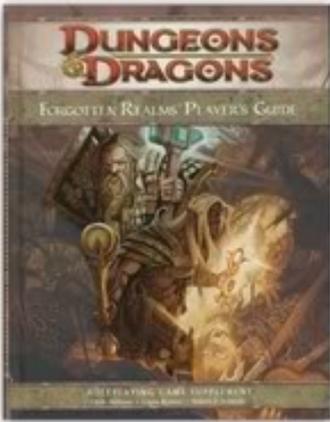
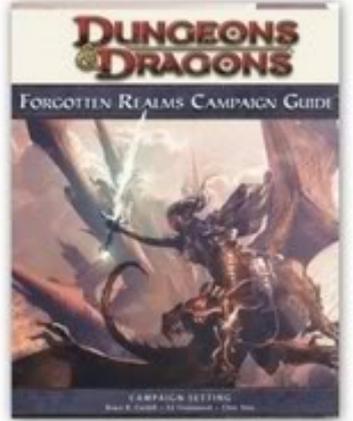
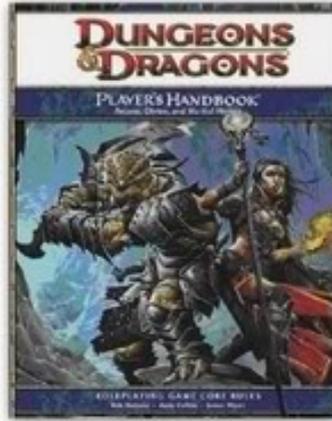
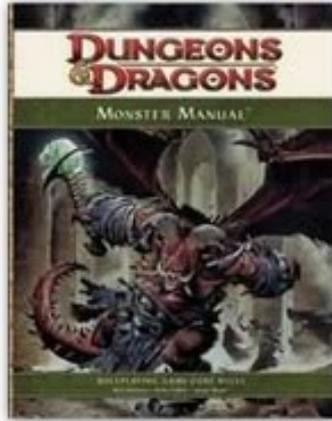
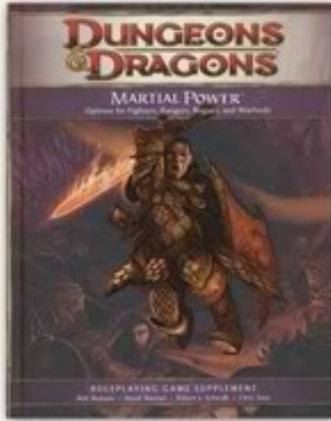
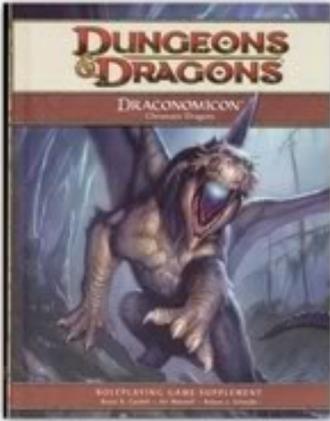
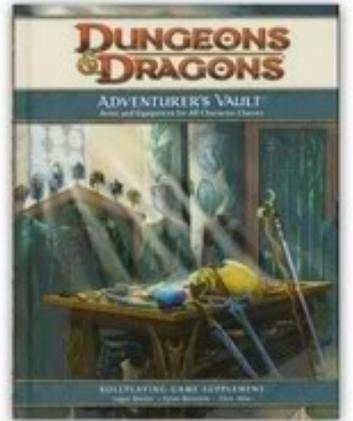
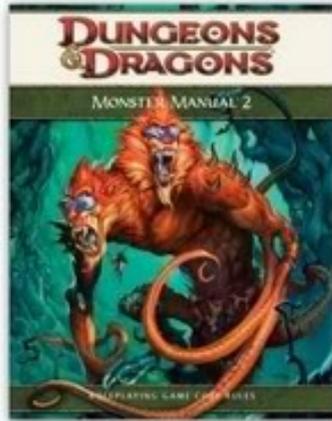
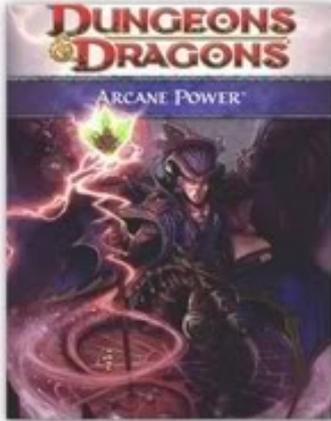
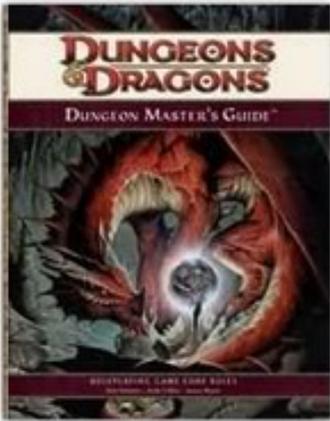
Bant Panorama
 Executioner's Ca
 Artifact
 3, Sac. Executioner's Capsule: Destroy target nonblack...

draftbetter
 23
 26
 3
 2



Ernest Gary Gygax e Dave Arneson

Criaram em 1974 o famoso jogo de RPG
Dungeons and Dragons.





Mário Seabra

Foi o primeiro designer de jogos profissional do Brasil. Desenvolveu o WAR 2.

